**Week 13 - CS 442 Group 4 : Weekly Activity and Progress Report**

Group Members: Apoorv Lodhi, Niyati Malik, Ragini Kalvade, Ryder Douglas

**Weekly In-Person Review Meeting**

· When: Nov 19, 12– 12:30 PM at UIC Library

· Missing ( why ) : N/A

· Late ( why ) : N/A

**Recent Progress**

* **Apoorv:** BE responsibility to handle leaderboard completed.
* **Niyati:** Minesweeper Game UI complete.
* **Ragini:** Created the chatbot component. UI skeleton is ready. Working on establishing a connection with an API key.
* **Ryder:** Map page *still* wasn’t functioning correctly so had to finish that. Only did set up for simulation module.

**Outcome:**

Release 3 modifications are in progress. Minesweeper Game is completed. Chatbot component is created. Will now be working on all the final aspects of the project to prepare it for final release.

**Current Action Items ( Work In Progress )**

We will be implementing the following aspects of the project -

* Apoorv: Start working on generating Urls for FE and then integrate it.
* Niyati:Working on the overall enhancement of the game, improving navigation, UI aspects, refactoring code.
* Ragini: Will be working on API integration for chatbot feature and creating uniform style for the component.
* Ryder: Continue disease simulation work. Component creation and prototype are the goals.